Sheridan

Submission Guide: Additional Admission Materials 2027-2028

PBCAV -Honours Bachelor of 3D Animation and Emerging Technologies

FOR REFERENCE PURPOSES ONLY:
This is a sample Submission Guide. The full version is available only to applicants.

Please carefully read all instructions before uploading your submission.

If you require this in an accessible format go to Accessible Learning at Sheridan at sheridancollege.ca/student-life/student-services/accessible-learning-services

Included in this document:

- Submission Due Date
- Application Requirements
- Sheridan Academic Integrity Policy
- Submission Requirements

Submission Due Date:

It is recommended to **submit your portfolio within three weeks** of applying. Spaces are limited and filled as applications arrive.

Application Requirements:

- To be considered for admission, you must meet both the academic and submission requirements. Review the program page for full details of academic requirements and program content.
- You must submit your supplemental by following the steps below. Items sent by email, in person, or other platforms will not be accepted.
- **You will receive your admission decision via email and the applicant portal.** Decisions will not be given over the phone.

Academic Integrity Policy:

All submitted work must be your own original creations. By submitting your admission requirements, you are agreeing to comply with **Sheridan's Academic Integrity Policy**.

For Art and Design programs, **Applicants are not permitted to use advanced automated tools** (artificial intelligence or machine learning tools such as ChatGPT) **for written or visual portfolio submissions.**

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We want to see your ideas and imagination. All artwork submitted must be created by you and not involving any use of AI-generative imagery, artificial intelligence (AI), or text-to-image tools (e.g. DALL-E, Midjourney, etc.).

Applicants who submit items in a manner inconsistent with the principles of academic integrity, will not be granted admission to the College. Any breach of this will result in a zero grade on your portfolio and will be disqualified. Violations are subject to disciplinary action.

By submitting the below requirements to Sheridan College, you acknowledge that you completed them independently, they were not created by another person or advanced automated tools, and you did not use anyone else's work.

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Honours Bachelor of 3D Animation and Emerging Technologies Submission Requirements:

The Submission consists of two components:

A. **Portfolio of Creative and Technical Work**
B. **Project Descriptions**

A. Portfolio of Creative and Technical work:

Please Select 8 to 10 pieces of original creative/technical work for the portfolio.

- The pieces should **showcase your skills, interests and potentia**l in areas relevant to 3D design, emerging technologies and related fields.

The portfolio is marked in 3 criteria:

Content and Media: The media and content are open-ended. **We encourage a diverse range of submissions** that may include, but not limited to:

- 3D modeling, sculpture, texturing, rendering or architectural visualization
- Interactive Media; e.g. web design, app prototypes, VR/AR experiments
- Robotics, physical computing projects, mechatronics
- 2D design, visual communication, graphic arts, photography
- Fine art demonstrating relevant skills or concepts; e.g. drawing, painting, sculpture, installation

Originality: All work must be your own original creation.

- If group projects are submitted, you must clearly state your specific role and contributions in the 'project description' section.

Process Work: For at least two of the pieces in your portfolio, include evidence of your process work. This could include:

- Concept sketches, ideation, mind maps
- Iterative designs, wireframes, mock-ups

- Storyboards, animatics
- Photographs of physical prototypes at various stages
- Code snippets (properly commented and attributed if based on external libraries/tutorials)
- User testing documentation and resulting design changes
- A short video showing the progress of a piece. Process work should be integrated into the presentation of the piece or submitted as supplementary material clearly linked to the final piece. It should offer insight into your problem-solving approach, decision-making and development processes.

B. Project Descriptions:

For each of the 8 to 10 pieces in your portfolio, you need to provide a brief description, about 50 – 150 words long.

- Combine all these descriptions into a **single PDF** document. Each description should include:
    - The Title of the work and year of completion
    - List the media/tools used (e.g. Blender, Photoshop or traditional clay)
    - Explain the Project goal or concept, what you were trying to achieve?
    - If it was a group project, you must clearly state your specific role and contributions in the ‘project description' section.
    - You can include a brief description of your process, challenges you faced or significant learning experiences.

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